

No dedicated servers for MW2

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402 announced today on bashandslash.com webcast that there will be no dedicated servers, instead they will use listen servers through steam (that's right, MW2 will be a steam game) using steams VAC for its anti-cheat instead of punkbuster. This is a sad day for the pc gaming community.

Here's a link to more info:

<http://news.bigdownload.com/2009/10/18/no-dedicated-servers-for-modern-warfare-2-pc-infinity-ward-to-r/>

Here's more information on how this could impact the players/clans:

<http://www.dotdosh.com/main/why-dedicated-servers-in-mw2-is-important-to-pc-gamers>

http://sobsquad.net/modules.php?name=News&file=article&sid=78